How To Use

This component was created in order to have a quick way of integrating log4net logging into .Net applications.

The module provides 3 implementations:

1. LogUtil – synchronous logging;
2. AsynchronousLogUtil – asynchronous logging;
3. NullLogger – empty implementation to use when wanting to disable logging in one component.

The component provides ILogUtil interface, which is implemented by the 3 above classes.

Instantiating loggers:

* Asynchronous:

ILogConfiguration config = new LogConfiguration("LoggerTestApp.exe.config", "LogUtil");

ILogUtil logger = new AsynchrounousLogUtil(config, true); //second parameter is for Console enabling.

logger.LogStartUpInformation();

logger.Info("Message Test {0},{2}", 1, "text");

* Synchrounous:

ILogConfiguration config = new LogConfiguration("LoggerTestApp.exe.config", "LogUtil");

ILogUtil logger = new LogUtil(config, true);

* Null Logger:

ILogUtil logger = NullLogger.Instance;